

## Ashwell Primary School

### Design & Technology Curriculum Overview

	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
<b>EYFS</b>	<p>Learning in the EYFS lays the foundations for this subject through the seven areas of learning, shaped by both statutory and non-statutory guidance. Children develop key knowledge, skills, and attitudes through a balance of high-quality adult-led and child-initiated experiences, ensuring a smooth transition into the subject specific curriculum in Key Stage 1 and beyond.</p> <p>Reception Only: Core units covered throughout the year include Structures: Junk Modelling, Textiles: Bookmarks, Structures: Boats</p>					
<b>Year 1</b>		Structures: Stable structures	<i>Stand-alone lesson</i> Mechanisms: Making a moving storybook	Textiles: Puppets		Cooking & nutrition: Smoothies
<b>Year 2</b>		Structures: Baby bear's chair	Mechanisms: Fairground wheel  <i>Stand-alone lesson</i> Cooking & nutrition: Balanced diet			Mechanisms: Making a moving monster
<b>Year 3</b>		Structures: Product packaging  <i>Stand-alone lesson</i> Textiles: cross-stitch and applique		Cooking & nutrition: Eating seasonally		Digital world: Wearable technology  <i>Stand-alone lesson</i> Mechanical systems: Pneumatic toys
<b>Year 4</b>	Mechanical systems: Making a slingshot car	<i>Stand-alone lesson</i> Cooking & nutrition: Adapting a recipe		Structures: Pavilions	Electrical systems: Torches	<i>Stand-alone lesson</i> Textiles: Fastenings
<b>Year 5</b>	Mechanical systems: Making a pop-up book			Electrical systems: Doodlers		Cooking & nutrition: Developing a recipe
<b>Year 6</b>	Textiles: Bags			Structures: Playgrounds		Digital world: Navigating the world